| Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: |
| Place Value - Counting |  |  |  |
| - Count from 0 in multiples of $4,8,50$ and 100 ; find 10 or 100 more or less than a given number <br> Autumn 1 <br> Autumn 3 | - Count in multiples of 6,7, <br> 9, 25 and 1000 <br> - Count backwards through zero to include negative numbers <br> Autumn 1 <br> Autumn 4 | - Count forwards or backwards in steps of powers of 10 for any given number up to 1000000 <br> - Count forwards and backwards with positive and negative whole numbers, including through zero <br> Autumn 1 <br> Summer 4 |  |
| Place Value - Representing |  |  |  |
| - Identify, represent and estimate numbers using different representations <br> - Read and write numbers up to 1000 in numerals and in words <br> Autumn 1 | - Identify, represent and estimate numbers using different representations <br> - Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value <br> Autumn 1 | - Read, write, (order and compare) numbers to at least 1000000 and determine the value of each digit <br> - Read Roman numerals to 1000 (M) and recognise years written in Roman numerals <br> Autumn 1 | - Read, write, (order and compare) numbers up to 10000000 and determine the value of each digit <br> Autumn 1 |
| Place Value - Use and Compare |  |  |  |
| - Recognise the place value of each digit in a three-digit number (hundreds, tens, ones) <br> - Compare and order numbers up to 1000 <br> Autumn 1 | - Find 1000 more or less than a given number <br> - Recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones) <br> - Order and compare numbers beyond 1000 <br> Autumn 1 | - Read, write order and compare numbers to at least 1000000 and determine the value of each digit <br> Autumn 1 | - Read, write, order and compare numbers up to 10 000000 and determine the value of each digit <br> Autumn 1 |
| Place Value - Rounding and Solving Problems |  |  |  |
| - Solve number problems and practical problems involving these ideas <br> Autumn 1 | -Round any number to the nearest 10, 100 or 1000 <br> - Solve number and practical problems that involve all of the above and with increasingly large positive numbers <br> Autumn 1 | - Interpret negative numbers in context <br> - Round any number up to 1000000 to the nearest 10 , $100,1000,10000$ and 100 000 <br> - Solve number problems and practical problems that involve all of the above <br> Autumn 1 | - Round any whole number to a required degree of accuracy <br> - Use negative numbers in context, and calculate intervals across zero <br> - Solve number and practical problems that involve all of the above <br> Autumn 1 |


| Year 3 | Year 4 | Year 5 | Year 6 |
| :--- | :--- | :--- | :--- | :--- |
| Addition and Subtraction - Calculation |  |  |  |

- Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction

Autumn 2

- Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables

Autumn 3
Spring 1

## Addition and Subtraction - Problems

- Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why

Autumn 2

Multiplication and Division - Recall and Use

- Recall multiplication and division facts for multiplication tables up to $12 \times 12$
- Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1 ; dividing by 1 ; multiplying together three numbers
- Recognise and use factor pairs and commutativity in mental calculations

Autumn 4
Spring 1

- Solve addition and subtraction multi step problems in contexts, deciding which operations and methods to use and why
- Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign


## Autumn 2

- Solve addition and subtraction multi step problems in contexts, deciding which operations and methods to use and why

Autumn 2

- Identify common factors, common multiples and prime numbers
- Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy

Autumn 2

- Establish whether a number up to 100 is prime and recall prime numbers up to 19
- Recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3)

Autumn 3

## Multiplication and Division - Calculations

- Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two digit numbers times one-digit numbers, using
- Multiply two-digit and three-digit numbers by a one digit number using formal written layout


## Spring 1

- Multiply numbers up to 4 digits by a one- or two digit number using a formal written method, including long multiplication for two-digit numbers
- Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication

| mental and progressing to formal written methods <br> Autumn 3 Spring 1 |  | - Multiply and divide numbers mentally drawing upon known facts <br> - Divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context <br> - Multiply and divide whole numbers and those involving decimals by 10 , 100 and 1000 <br> Autumn 3 <br> Spring 1 | - Divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context <br> - Divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context <br> - Perform mental calculations, including with mixed operations and large numbers <br> Autumn 2 |
| :---: | :---: | :---: | :---: |
| Multiplication and Division - Problems |  |  |  |
| - Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects <br> Spring 1 | - Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects <br> Spring 1 | - Solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes <br> - Solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates <br> Autumn 3 <br> Spring 1 | - Solve problems involving addition, subtraction, multiplication and division <br> Autumn 2 |
| Multiplication and Division - Combined |  |  |  |
|  |  | - Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign <br> Spring 1 | - Use their knowledge of the order of operations to carry out calculations involving the four operations <br> Autumn 2 |

## Fractions - Recognise and Write

- Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing onedigit numbers or quantities by 10
- Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators
- Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators

Spring 3

- Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten.

Spring 4
Summer 1

- Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths
- Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number [for example:
$\frac{2}{5}+\frac{4}{5}=\frac{6}{5}=$

Autumn 4

## Fractions - Compare

- Recognise and show, using diagrams, equivalent fractions with small denominators
- Compare and order unit fractions, and fractions with the same denominators Spring 3
- Recognise and show, using diagrams, families of common equivalent fractions

Spring 3

- Compare and order fractions whose denominators are all multiples of the same number

Autumn 4

## Fractions - Calculate

- Add and subtract fractions with the same denominator within one whole [for example

$$
\left.\frac{5}{7}+\frac{1}{7}=\frac{6}{7}\right]
$$

Summer 1


Spring 1

- Add and subtract fractions with the same denominator and denominators that are multiples of the same number
- Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams


## Autumn 4

Spring 2

- Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
- Multiply simple pairs of proper fractions, writing the answer in its simplest form
- Divide proper fractions by whole numbers [for example

$$
\left.\frac{1}{3} \div 2=\frac{1}{6}\right]
$$

Autumn 3
Autumn 4
[for example

$$
\left.\frac{1}{4} \times \frac{1}{2}=\frac{1}{8}\right]
$$

Fractions - Solve Problems

- Solve problems that
involve all of the above

Spring 3
Summer 1

[^0]- Use common factors to simplify fractions; use common multiples to express
fractions in the same denomination
- Compare and order fractions, including fractions > 1
Autumn 3


## Decimals - Recognise, Write and Compare

- Recognise and write decimal equivalents of any number of tenths or hundredths
- Recognise and write decimal equivalents to

$$
\frac{1}{4}, \frac{1}{2}, \frac{3}{4}
$$

- Round decimals with one decimal place to the nearest whole number
- Compare numbers with the same number of decimal places up to two decimal places

Spring 4
Summer 1

- Read and write decimal numbers as fractions [for example, 0.71 = '! !) $]$
- Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents
- Round decimals with two decimal places to the nearest whole number and to one decimal place
- Read, write, order and compare numbers with up to three decimal places


## Spring 3

Summer 3

- Identify the value of each digit in numbers given to three decimal places

Spring 3

## Fractions Decimals and Percentages

|  | - Solve simple measure and money problems involving fractions and decimals to two decimal places <br> Spring 3 <br> Spring 4 <br> Summer 1 | - Recognise the per cent symbol (\%) and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with denominator 100 , and as a decimal <br> - Solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}, \frac{1}{4}, \frac{1}{5}, \frac{2}{5}, \frac{4}{5}$ <br> and those fractions with a denominator of a multiple of 10 or 25 <br> Spring 3 | - Associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375 ] for a simple fraction [for example, " ( ] <br> - Recall and use equivalences between simple fractions, decimals and percentages, including in different contexts <br> Spring 3 <br> Spring 4 |
| :---: | :---: | :---: | :---: |
| Ratio and Proportion |  |  |  |
|  |  |  | - Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts <br> - Solve problems involving the calculation/use of percentages for comparison <br> - Solve problems involving similar shapes where the scale factor is known or can be found |



- Measure, compare, add and subtract: lengths ( $\mathrm{m} / \mathrm{cm} / \mathrm{mm}$ ); mass ( $\mathrm{kg} / \mathrm{g}$ ); volume/capacity (I/ml)

Spring 2
Spring 4

## Measurement - Using Measures

- Convert between different units of measure [for example, kilometre to metre; hour to minute] • estimate, compare and calculate different measures

Spring 2
Summer 3

- Convert between different units of metric measure
- Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints
- Use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling

Spring 4
Summer 5
Summer 6

- Solve problems involving the calculation and conversion of units of measure, using decimal notation up to 3 d.p. where appropriate
- Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to 3 d.p.
- Convert between miles and kilometres

Autumn 5

## Measurement - Money

- Add and subtract amounts of money to give change, using both £ and p in practical contexts

Summer 2

- Estimate, compare and calculate different measures, including money in pounds and pence

Summer 2

## Measurement - Time

- Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks
- Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight
- Know the number of seconds in a minute and the number of days in each month, year and leap year
- compare durations of events [for example to calculate the time taken by particular events or tasks

Summer 3

- Read, write and convert time between analogue and digital 12- and 24-hour clocks
- Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days

Summer 3

- Solve problems involving converting between units of time

Summer 5

- Use, read, write and convert between standard units, converting measurements of time from a smaller unit of measure to a larger unit, and vice versa

Autumn 5

Measurement - Perimeter, Area and Volume

| Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: |
| - Measure the perimeter of simple 2-D shapes <br> Spring 2 | - Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres <br> - Find the area of rectilinear shapes by counting squares <br> Autumn 3 Spring 2 | - Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres <br> - Calculate and compare the area of rectangles (including squares) and including using standard units, square centimetres (cm2) and square metres (m2) and estimate the area of irregular shapes <br> - Estimate volume [for example, using blocks to build cuboids] and capacity [for example, using water <br> Spring 4 <br> Summer 6 | - Recognise that shapes with the same areas can have different perimeters and vice versa <br> - Recognise when it is possible to use formulae for area and volume of shapes <br> - Calculate the area of parallelograms and triangles <br> - Calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm3) and cubic metres (m3), and extending to other units <br> Spring 5 |


| Geometry - 2D Shapes |  |  |  |
| :---: | :---: | :---: | :---: |
| Year 3 | Year 4 | Year 5 | Year 6 |
| - Draw 2-D shapes <br> Summer 4 | - Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes <br> - Identify lines of symmetry in 2-D shapes presented in different orientations <br> Summer 4 | - Distinguish between regular and irregular polygons based on reasoning about equal sides and angles. <br> - Use the properties of rectangles to deduce related facts and find missing lengths and angles <br> Summer 1 | - Draw 2-D shapes using given dimensions and angles <br> - Compare and classify geometric shapes based on their properties and sizes <br> - Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius <br> Summer 1 |
| Geometry - 3D Shapes |  |  |  |
| - Make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them <br> Summer 4 |  | - Identify 3-D shapes, including cubes and other cuboids, from 2-D representations <br> Summer 1 | - Recognise, describe and build simple 3-D shapes, including making nets Summer 1 |
| Geometry - Lines and Angles |  |  |  |
| - Recognise angles as a property of shape or a description of a turn <br> - Identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle <br> - Identify horizontal and vertical lines and pairs of perpendicular and parallel lines <br> Summer 4 | - Identify acute and obtuse angles and compare and order angles up to two right angles by size <br> - Identify lines of symmetry in 2-D shapes presented in different orientations <br> - Complete a simple symmetric figure with respect to a specific line of symmetry <br> Summer 4 | - Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles <br> - Draw given angles, and measure them in degrees <br> - Identify: angles at a point and one whole turn (total $360^{\circ}$ ) angles at a point on a straight line and half a turn (total $180^{\circ}$ ) other multiples of $90^{\circ}$ <br> Summer 1 | - Find unknown angles in any triangles, quadrilaterals, and regular polygons <br> - Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles <br> Summer 1 |
| Geometry - Position and Direction |  |  |  |
|  | - Describe positions on a 2D grid as coordinates in the first quadrant <br> - Describe movements between positions as translations of a given unit to the left/right and up/down <br> - Plot specified points and draw sides to complete a given polygon <br> Summer 6 | - Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed <br> Summer 2 | - Describe positions on the full coordinate grid (all four quadrants) <br> - Draw and translate simple shapes on the coordinate plane, and reflect them in the axes <br> Summer 2 |


| Statistics - Present and Interpret Data |  |  |  |
| :---: | :---: | :---: | :---: |
| Year 3 | Year 4 | Year 5 | Year 6 |
| - Interpret and present data using bar charts, pictograms and tables <br> Summer 5 | - Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs <br> Summer 5 | - Complete, read and interpret information in tables, including timetables <br> Spring 5 | - Interpret and construct pie charts and line graphs and use these to solve problems <br> Spring 6 |
| Statistics - Solve Statistical Problems |  |  |  |
| - Solve one-step and twostep questions [for example, 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables <br> Summer 5 | - Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs <br> Summer 5 | - Solve comparison, sum and difference problems using information presented in a line graph <br> Spring 5 | - Calculate and interpret the mean as an average <br> Spring 6 |


[^0]:    - Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number Spring 3

